## WORKPLACE SKILLS ASSESSMENT PROGRAM RECOMMENDATION PROCEDURES

## How to Submit a Recommendation:

- 1. Input from local advisors and/or students for changes in workplace skills assessments shall be submitted on the Workplace Skills Assessment Program Recommendation Form located online at: <a href="register.bpa.org">register.bpa.org</a> by June 15.
- 2. Recommendations for all changes in events and specifications must describe suggested wording change in the Secondary/Post-secondary Guidelines for the Workplace Skills Assessment Program.
- 3. Recommendations for all changes in the administration of workplace skills assessments must describe the suggested procedure to be followed by event administrators.
- 4. Recommendations, including a clearly stated rationale for all changes, must be completed and keyed with no abbreviations. Please attach all supporting documentation, if applicable. For example: if the recommendation concerns a form, refer to and attach the specific form; if it concerns a pilot test, refer to and attach the specific test.
- 5. Submitted recommendations must include:
  - a) specific recommendation
  - b) clearly stated rationale
- 6. Recommendations received after June 15, but prior to the summer CEAC meeting, must be distributed directly to each state advisor, CEAC representative, and the National Center.

## **How Recommendations are Answered:**

- 1. CEAC will bring the state priority recommendations to the summer meeting for CEAC action as:
  - a) approved as presented
  - b) approved with changes
  - c) rejected
  - d) point of information
  - e) tabled
- 2. If the recommendation is approved, and it is a major change, it will be taken to the Programs Committee of the Board of Trustees. Other changes will be presented as a "point of information."
- 3. Recommendations rejected will be returned to the originating state with an explanation.
- 4. The Programs Committee will review the CEAC recommendations and submit to the full Board of Trustees for final approval and implementation.